## Group 1: Programming Analogies

Scientist/Client Name: Brianna Bettin Meeting Date and Time: January 17th at 4PM

Meeting Link: <a href="https://michigantech.zoom.us/j/84363319589">https://michigantech.zoom.us/j/84363319589</a>

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**Interview Notes: Interview Notes** 

**Post-Interview Notes:** ■ **Meeting Minutes - 1/17/23** 

## **Quick Agenda Overview:**

This meeting will consist of a brief introduction of the developing team, a synopsis of your application idea & intentions, and concluding with more follow-up questions and specification clarifications.

## **Interview Roles**:

Dee Paulson: Developer (Cannot make meeting time)

Emilie Rummer: Tech Lead (Notes) Ethan Jones: Developer (Notes)

Grayson Wagner: Product Owner (Main Interviewer)

Jack Grant: Developer (Notes)
Josh Staples: Developer (Notes)

Kevin Kulich: Developer (Meeting minutes)

## **List of Questions:**

- Please tell us about your app idea.
- Who are the users of your app? (user type/role, age, expertise)
- What inspired you to want to make this app?
- Do you have any documents such as flyers, forms, or spreadsheets that you can share with us?
- Do you have any other expectations about the application that weren't outlined in the summary?
- What are some requirements for the application?
- In the app description, you noted that the application should require a "unique visual display." Do you have thoughts about this visual display, or would this be left for the developing team to decide?
- What information does each analogy include (name, description, creator, etc)?
- What data should the application collect (if applicable)?
- What information should the app display?
- Are there any quality of life settings we should consider (e.g., dark vs light mode, user preferences that can be toggled, etc.)?